

IN THE CLAIMS

Please amend the claims as follows:

Claim 1 (Currently Amended): A method for evaluating dynamic perspective distortion of a transparent body comprising the steps of:

producing a model of three-dimensionally curved shape of a transparent body having a predetermined refractive index;

determining an eye point at a side of the model of three-dimensionally curved shape and a virtual evaluation pattern having a plurality of evaluation points at the other side of the model of three-dimensionally curved shape;

observing, from the eye point, the a virtual evaluation pattern through the transparent body, extracting perspective evaluation points as images of the evaluation points, obtained by observing through the transparent body, in a two-dimensional picture image obtained by the observation, and obtaining distance values between adjacent perspective evaluation points;

determining a reference value, among the distance values, and

evaluating the dynamic perspective distortion of the transparent body by obtaining ratios of the distance values to the reference value, wherein

the virtual evaluation pattern is an orthogonal grid pattern.

Claim 2 (Previously Presented): The method of Claim 1, wherein:

the dynamic perspective distortion of the transparent body is evaluated based on the rate of change of the ratios of the distance values to the reference value.

Claim 3 (Previously Presented): The method of to Claim 1, wherein:

the minimum value among the distance values is selected as the reference value, and the dynamic perspective distortion of the transparent body is evaluated based on the maximum value among the ratios of the distance values with respect to the minimum value.

Claim 4 (Canceled).

Claim 5 (Previously Presented): The method of Claim 1, wherein:
the transparent body is at least one selected from a glass sheet and a resinous plate.

Claim 6 (Previously Presented): The method of a transparent body according to
Claim 1, wherein:

the image seen through the model of three-dimensionally curved shape of the
transparent body is animation-displayed.

Claim 7 (Currently Amended): A method for correcting a three-dimensionally curved
shape of a transparent body, comprising the steps of:

producing a model of three-dimensionally curved shape of a transparent body having
a predetermined refractive index;

determining an eye point at a side of the model of three-dimensionally curved shape
and a virtual evaluation pattern having a plurality of evaluation points at the other side of the
model of three-dimensionally curved shape;

observing, from the eye point, the a virtual evaluation pattern through the transparent
body, extracting perspective evaluation points as images of the evaluation points, obtained by
observing through the transparent body, in a two-dimensional picture image obtained by the
observation, and obtaining distance values of between adjacent perspective evaluation points;

determining a reference value, among the distance values;
evaluating the dynamic perspective distortion of the transparent body by obtaining ratios of the distance values to the reference value, and
correcting the three-dimensionally curved shape of the transparent body according to the evaluation, wherein
the virtual evaluation pattern is an orthogonal grid pattern.

Claim 8 (Currently Amended): The method of Claim 7, wherein:
the dynamic perspective distortion of the transparent body is evaluated based on the rate of change of the ratios of the distance values to the reference value.

Claim 9 (Currently Amended): The method of to Claim 7, wherein:
the minimum value among the distance values is selected as the reference value, and
the dynamic perspective distortion of the transparent body is evaluated based on the maximum value among the ratios of the distance values with respect to the minimum value.

Claim 10 (Canceled).

Claim 11 (Currently Amended): The method of Claim 7, wherein:
the transparent body is at least one selected from a glass sheet and a resinous plate.

Claim 12 (Previously Presented): The method of Claim 7, wherein:
the image seen through the model of three-dimensionally curved shape of the transparent body is animation-displayed.